

Para Roles

Monthly Challenge #5

July 2020

Attack of the Mad Minion Mob!

Choose a party makeup using any rules and the Normal Mode rules for character starting stats [using 6s, 7s, 8s, and 9s]. Give each player 4 treasure cards. Players may choose to combine their funds or keep the treasure cards to themselves.

Once everyone is ready to begin the Mad Minion Mob will attack.

Mad Minion Mob Stats

[A,5,A,A]

The Mad Minion Mob will attack each round and will target every player. Each hit will do 1 point of damage to players. To resolve the attack, draw a card for the attack and compare it to the current attack stat. If successful, the players must then defend to avoid taking damage by drawing a card. Protect Other and Defend Self work as normal.

Every point of damage suffered by the Mad Minion Mob will lower its Attack and Trick Stat Cards by an equivalent amount to a minimum of 2.